



Continuation of Substance of Interview including description of the general nature of what was discussed:

Examiner and applicants discussed claim amendments that would recite that the dispatch operation is an animation of the character dispatching the moving object, that the request to dispatch the moving object is received from the controller in response to the dispatch operation of the character being continuously displayed on the monitor and while the dispatch operation of the character is continuously displayed on the monitor, that the extend of deviance is based on dispatch ability data, trajectory attributes, and timing of the dispatch operation, that an extent of deviance of the moving object is set to a destination, that the moving object is controlled as the moving object moves from the point of dispatching to the destination based on the deviance of the moving object at the destination, and that the moving object control function displays the deviance of the moving object at the destination from the point of dispatching the moving object when the dispatch operation of the character is continuously displayed on the monitor to the destination.